


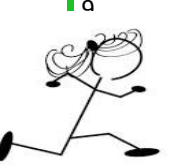




# August 2016

Monday	Tuesday	Wednesday	Thursday	Friday
1 	2 <b>Monday– Thursday program breakdown:</b> 4:00 Homework/Snack 4:30 Imaginative play 5:00 Learning Activity 5:30-6:00 Game/Activity/Art			5 
8 	9 		<b>Fun Friday</b> Fun Friday is earned by the class. It is an incentive to promote team work and class unity as well as reinforce positive behavior.	12 
15	16 <b>Friday program breakdown: (Fun Friday)</b> 1:00 Game 1:30 Activity 2:00 Learning activity 2:30 Game 3:00 Art 3:30 Snack 4:00 Imaginative play 4:30 learning activity 5:00 Game/Activity/Art			
22 	23 Homework Snack Imaginative play Build a race car Ice cube shuffle	24 Homework Snack Imaginative play Paper air plane art& race Save the bear race	25 Homework Snack Imaginative play Foil boat race Relay races	26 Chuck Race Speed bingo Mongo Pongo Whistle walk run snack Imaginative play Jello stacking race Musical chairs
29 Homework Snack Imaginative play Paper cup race Relay lock race	30 Homework Snack Imaginative play Tire track painting Musical chairs	31 Homework Snack Imaginative play Eraser tower race Red light, Green light	